'!': Yeah!

'#': Crash

'$': Beatbox

'%': Noise bursts

'&': Chime

'\*': Clap

'+': Clicks

'-': Hi hat closed

'/': Reverse sounds

'1': Vocals (One)

'2': Vocals (Two)

'3': Vocals (Three)

'4': Vocals (Four)

':': Hi-hats

'=': Hi hat open

'@': Gameboy noise

'A': Gameboy kick drum

'B': Short saw

'C': Choral

'D': Dirty snare

'E': Ringing percussion

'F': Trumpet stabs

'G': Ambient stabs

'H': Clap

'I': Rock snare

'J': Ambient stabs

'K': Percussive hits

'L': Noisy percussive hits

'M': Acoustic toms

'N': Gameboy SFX

'O': Heavy snare

'P': Tabla long

'Q': Electronic stabs

'R': Metallic

'S': Tamborine

'T': Cowbell

'U': Misc. Fx

'V': Hard kick

'W': Distorted

'X': Heavy kick

'Y': High buzz

'Z': Loud stabs

'\\': Lazer

'^': 'Donk'

'a': Gameboy hihat

'b': Noisy beep

'c': Voice/string

'd': Woodblock

'e': Electronic Cowbell

'f': Pops

'g': Ominous

'h': Finger snaps

'i': Jungle snare

'j': Whines

'k': Wood shaker

'l': Robot noise

'm': 808 toms

'n': Noise

'o': Snare drum

'p': Tabla

'q': Ambient stabs

'r': Metal

's': Shaker

't': Rimshot

'u': Soft snare

'v': Soft kick

'w': Dub hits

'x': Bass drum

'y': Percussive hits

'z': Scratch

'|': Hangdrum

'~': Ride cymbal